# Two new approaches to smoothing over complex regions

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#### Smoothing over complex regions Intro Solutions

Schwarz-Christoffel transform

Multidimensional Scaling Details

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Conclusions

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# Smoothing in 2 dimensions

- Have some geographical region and wish to find out something about the biological population in it.
- Response is eg. animal distribution, wish to predict based on (x, y) and other covariates eg. habitat, size, sex, etc.
- This problem is relatively easy if the domain is simple.



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# Smoothing over complex domains

- Smoothing of complex domains makes this a lot more difficult.
- Problem of leakage.
- Euclidean distance doesn't always make sense.
- Models need to incorporate information about the intrinsic structure of the domain.



(modified) Ramsay test function



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Thin plate spline fit

## Smoothing with penalties

Objective function takes the form:

$$\sum_{i=1}^{n} (z_i - f(x_i, y_i; \theta))^2 + \lambda \int_{\Omega} Pf(x, y; \theta) d\Omega$$

- f is the function you want to estimate, made up of some combination of basis functions.
- *P* is some squared derivative penalty operator, usually  $P = \left(\frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2}\right)^2.$
- This can be generalized to an additive model or GAM.

## Possible solutions to leakage problems

- FELSPLINE (Ramsay, (2002).)
- Domain morphing (Eilers, (2006).)
- Within-area distance (Wang and Ranalli, (2007).)
- Soap film smoothers (Wood et al, (2008).)



# Why morph the domain?

- Takes into account within-area distance.
- Gives a known domain that is easier to smooth over.
- Potentially less computationally intensive.

#### However:

- Don't maintain isotropy distribution of points odd.
- Not clear what this does to the smoothness penalty.



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# The Schwarz-Christoffel transform

- Take a polygon in some domain W and morph it to a new domain W\*.
- We then have a function for the mapping,  $\varphi(x, y)$ .
- $\varphi(x, y)$  is a conformal mapping.
- Do this by starting at the new domain and working back to the polygon.
- Can draw a polygonal bounding box around some arbitrary shape.



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# The mapping

Use a bounding box around the horseshoe.



Morphing the horseshoe shape still gives a slightly odd domain however, we are still doing better than before.



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# Horseshoe plots

Truth



SC+TPRS



SC+PS



Soap film



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#### Problems

Small:

Implementation is Matlab+R. (YUCK!)

- BIG:
  - Weird artifacts.
  - Morphing of domain appears to cause features to be smoothed over.

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Arbitrary selection of vertices.

# A more realistic domain



tprs prediction



soap prediction



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#### A more realistic domain - what's happening?

- Weird "crowding" effect.
- Different with each vertex choice. All bad.



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# Multidimensional scaling and within-area distances

Idea: use MDS to to arrange points in the domain according to their "within-domain distance."

#### Scheme:

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- First need to find the within-area distances.
- Perform MDS on the matrix of within-area distances.
- Smooth over the new points.

#### Multidimensional scaling refresher

- Double centre matrix of between point distances, D, (subtract row and column means) then find DD<sup>T</sup>.
- Finds a configuration of points such that Euclidean distance between points in new arrangement is approximately the same as distance in the domain.
- Already implemented in R by cmdscale.



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#### Finding within-area distances

Use a new algorithm to find the within area distances.



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# **Ramsay simulations**







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# A different domain











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#### Conclusions

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- Seems that the S-C transform does not have much utility.
- MDS shows more promise, easier to transfer to higher dimensions.
- MDS does not impose strict boundary conditions so leakage still possible.
- Pushing the data into more dimensions might be useful to separate points.
- After initial "transform" calculation, both methods only use the same computational time as a thin plate regression spline. (Soap is expensive.)

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Slides available at http://people.bath.ac.uk/dlm27